***Character Name***

***Birthsign:*** *???*

***Race:*** *???*

***XP Unspent:***  *???* ***XP Spent:*** *???*

***Culture:*** *???*

***Drakes:*** *???*

***Attributes***

| **Str** | **End** | **Ag** | **Int** | **Wp** | **Prc** | **Prs** | **Lck** |
| --- | --- | --- | --- | --- | --- | --- | --- |
|  |  |  |  |  |  |  |  |

Lucky: Unlucky:

| ***Characteristics*** | | ***Base*** | ***Mod*** | ***Total*** | ***Current*** |
| --- | --- | --- | --- | --- | --- |
| ***Health*** | |  |  |  |  |
| ***Magicka*** | |  |  |  |  |
| ***Stamina*** | |  |  |  |  |
| ***Initiative*** | |  |  |  |  |
| ***Speed*** | |  |  |  |  |
| ***Attunement*** | |  |  |  |  |
| ***Carry Rating*** | |  |  |  |  |
| ***Passive Awareness*** | |  |  |  |  |
| ***Wounds*** | |  |  |  |  |

***Carry Weight***

| ***---*** | ***Light Load*** | ***Medium Load*** | ***Heavy Load*** | ***Burdened*** |
| --- | --- | --- | --- | --- |
| ***With Pack*** |  |  |  |  |
| ***No Pack*** |  |  |  |  |
| ***Penalty*** | **-1** | **-2** | **-3** | **-4** |

**Armor**

| ***Slot*** | ***Type*** | ***DR*** | ***Dmg*** | ***Con*** | ***ENC*** |
| --- | --- | --- | --- | --- | --- |
| ***Cuirass*** |  |  |  |  |  |
| ***Qualities:*** | | | | | |
| ***Helmet*** |  |  |  |  |  |
| ***Qualities:*** | | | | | |
| ***Gauntlets*** |  |  |  |  |  |
| ***Qualities:*** | | | | | |
| ***Boots*** |  |  |  |  |  |
| ***Qualities:*** | | | | | |

| ***Total DR*** | ***Total Special Resistances*** |
| --- | --- |
|  |  |

**Shield**

|  | |  |  |  |
| --- | --- | --- | --- | --- |
| ***Qualities***: | | | | |

**Weapons**

* ***Weapon name***
  + Dmg / h / range / ENC

*Notes/Qualities*

**Skills**

| ***Skill Name (Attribute)*** | ***Rank*** | ***Point*** | ***TN*** | ***Expt*** |
| --- | --- | --- | --- | --- |
| *Light Weapons (Str/Agi)* |  |  |  |  |
| *Heavy Weapons (Str)* |  |  |  |  |
| *Marksman (Prc)* |  |  |  |  |
| *Unarmed (Str/Agi)* |  |  |  |  |
| *Block (Str/End)* |  |  |  |  |
| *Evasion (Agi)* |  |  |  |  |
| *Alteration (Wp)* |  |  |  |  |
| *Destruction (Wp)* |  |  |  |  |
| *Conjuration (Wp)* |  |  |  |  |
| *Illusion (Wp)* |  |  |  |  |
| *Restoration (Wp)* |  |  |  |  |
| *Mysticism (Wp)* |  |  |  |  |
| *Enchanting (Int)* |  |  |  |  |
| *Alchemy (Int)* |  |  |  |  |
| *Athletics (Str/End)* |  |  |  |  |
| *Acrobatics (Str/Agi)* |  |  |  |  |
| *Speechcraft (Prs)* |  |  |  |  |
| *Mercantile (Int)* |  |  |  |  |
| *Sneak (Agi)* |  |  |  |  |
| *Security (Int)* |  |  |  |  |
| *Smithing (Str/Int)* |  |  |  |  |
| *Medicine (Int)* |  |  |  |  |
| *Survival (Prc/Int)* |  |  |  |  |
| *Awareness (Prc)* |  |  |  |  |
| *Riding (Agi/End)* |  |  |  |  |
| *Lore (Int)* |  |  |  |  |
| *Animal Handling (Int/Prs)* |  |  |  |  |
| *Linguistics (Int)* |  |  |  |  |
| *Artistry (Int/Prs)* |  |  |  |  |
| *Engineering (Int)* |  |  |  |  |
| *Provisioning (Int/Prc)* |  |  |  |  |
| *Profession (\_\_\_\_\_\_\_\_\_) (\_\_\_\_\_)* |  |  |  |  |
| *Profession (\_\_\_\_\_\_\_\_\_) (\_\_\_\_\_)* |  |  |  |  |

**Traits & Powers**

* ***Power:*** *Description*

**Perks**

* ***Perk:*** *Description*

**Spells**

* ***Magic:***  *cost  
  effect / notes*

**Talents & Languages**

* ***Talent:*** *Description*

**Items & Equipment**

* Item / Qty / Enc

**Wounds**

* *Loc / Damage / Description*